



MIDLOTHIAN COUNTY LADIES' GOLF ASSOCIATION

GREENSOMES MATCHES - RULES

Greensomes competitions are competitive and inclusive, open to all Midlothian players who wish to represent their clubs with the emphasis on participation. Players compete in pairs with handicap allocations hopefully ensuring as level a playing field as possible.

GREENSOMES MATCHES RULES 2017 approved

1. All categories of membership within MCLGA are eligible to play.
2. A member can only play for one club. Any member who is a member of more than one participating club must choose which Club they will play for by 31st March.
3. Where a club has more than one participating team each team shall play in a different division as far as possible. Team organisers should make every effort to operate two distinct squads but when a team cannot be raised, as a last resort, players from the other squad may be used. On the same basis players from the 5 a side squad may also be played.
4. The matches will be played in two equal Leagues: A and B. At the end of the season two teams from League B will move across to League A and vice versa. Taking account of separating teams from the same club it will be the highest two in League B and the lowest two in League A. Where there is an odd number of teams in each division three teams will move from the bigger division and two from the smaller to allow each division to have an equivalent number of games over a two year period. Match organisers will attempt to exchange venues i.e. home & away for those teams who are playing each other in two consecutive years.
5. Matches are to be played Monday to Friday (before 14.30). Dates and starting times of all matches are to be sent to the appointed Recorder by the end of January each year. All matches should be completed by the middle of September.
6. Each match will consist of 3 Greensomes games (3 pairs), a game point (1) being awarded to the winner of each Game and half a point (1/2) being awarded to each team when a Game finishes all square after 18 holes.
7. The match will be won by the team with the most Game Points (as described in Rule 6 above). The winning team will be awarded two (2) Match Points; the losing team will not receive any Match Points. In the case of a halved match, both teams will be awarded one (1) Match Point.
8. Greensomes handicap calculated for each pair (**i.e. 0.6 of the lower handicap + 0.4 of the higher handicap**) and strokes to be given are the full difference of Greensomes

Handicaps. This allowance should not be rounded, but should be expressed as an exact allowance. The difference between these two exact allowances is calculated, and only then is rounding applied to the exact difference. In other words, rounding takes place only once.

For example:

Pair A (Handicaps 15 and 28) H/cap $0.6 \times 15 = 9.0$ and H/cap $0.4 \times 28 = 11.2$

Added together gives an exact allowance of 20.2

Pair B (Handicaps 16 and 22) H/cap $16 \times 0.6 = 9.6$ H/cap $22 \times 0.4 = 8.8$

Added together gives an exact allowance of 18.4

The difference in exact handicaps between the Pair A & Pair B is 1.8

1.8 rounded gives a difference of 2

Pair A receives 2 strokes

9. Matches to be played in **Greensomes handicap order** and team cards to be exchanged between Team Captains (of the day) before play commences.

- Once pairs have been decided and combined handicaps calculated, couples will play in order of the lowest combined handicap first.
- Where possible it is suggested that pairings should consist of a low handicap player with a higher handicap player, although it is recognised that this is not always possible.

10. One card to be signed by both team Captains. The result should be sent to the Recorder as soon as possible but definitely within one week.

11. The Recorder must be notified of any cancellations and rearranged games.

12. The winner of each league will be the team with the most Match Points. If after calculating Match Points a tie occurs, then Game Points will count. If a tie still occurs after considering Game Points, then the result shall be calculated on individual game results (i.e. Holes Up).

13. If a club is unable to raise a team on the pre-arranged date, where possible, an alternative date should be found and failing that, matches could be played with two instead of three games, the third game being conceded 5 & 4. Non - MCLGA players could be brought in to make up the third game but the score would still be recorded as 5 & 4.

14. MCLGA will adopt the R&A recommended local rule for Distance Measuring Devices (DMD's) therefore a player may obtain distance information by use of a DMD. If, during a stipulated round, a player uses a DMD to gauge or measure other conditions that might affect their play (e.g. elevation changes, wind speed, etc), the player is in breach of Rule 14-3. Penalty for breach of Rule 14-3 is loss of hole in match play and for subsequent offence it is Disqualification. In the event of a breach between the play of two holes, the penalty applies to the next hole.

March 2017

jb

Amended April30th/jb